**DISTANCE SCOUTING PROGRAMME 7**

**“THE SPIRIT OF KONTIKI – READY TO BUILD”**

**(1 MAY 2020)**

**Developed by: 1st BEDFORDVIEW SCOUT TROOP,** DISA ROAD, BEDFORDVIEW PO BOX 16117 DOWERGLEN. <http://www.1stbedfordviewscouts.co.za> [Facebook](https://www.facebook.com/groups/52684287286)

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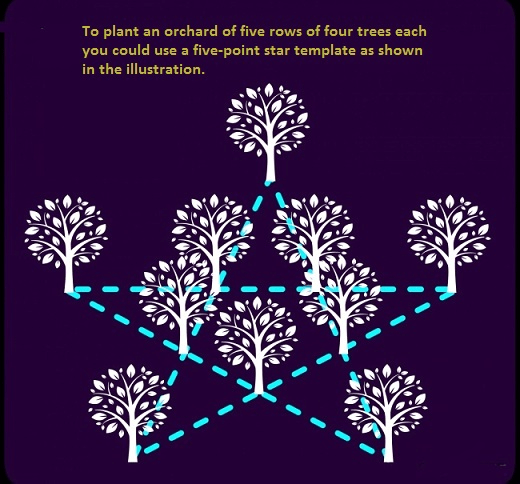
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| **You have until** *'insert date to be completed here'* **to complete this programme.. Follow the instructions carefully and you will be marked “present” for the programme, earn points for your Patrol and hopefully compete some advancement and prepare for upcoming programmes and camps. More importantly, HAVE FUN!!!** |

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| **Equipment required for programme:**   * A cellphone with internet access and WhatsApp access to your patrol WhatsApp Group * Paper and a writing implement * Substitute poles and rope (twine, pencils, broomsticks, cords, anything will do!) * Your personal journal |

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| **The PL should, as always, designate who is doing what and, if nobody is doing an item (such as posting a training video) do this item so that the patrol can complete the programme.** |

You are on an island in Indonesia, anxious to make your way home but with limited resources. Building a raft is a lot easier if you have the proper equipment. Your respect for the ancients who built rafts and boats without modern tools has increased immensely since you arrive on the island!

Last week decided to explore the island looking for resources. While doing this you came across a statue of Buddha, who asked you a riddle, which you solved. The Buddha was thrilled, your solution allowed the Sacred Grove of Arpur to be planted with his ten saplings. In return the Buddha did two things. Firstly, he transported your entire patrol back to 2020. Although you are still trapped on an island, at least you are in the right time!

The second thing that he did was to transport you to one of your favourite hiking destinations for a short period. There you managed to collect vital equipment which you can use to build a raft.

One of your patrol members pointed out that now that you are back in 2020, you need not build a raft and can just call for help.

You do exactly that only to find that the world you left behind has changed forever. A pandemic has swept Earth and billions of people have been confined to their houses. Tens of thousands have died and with most countries in lock-down, there is no hope of a rescue. Looks like a raft is still your best bet.

**INSPECTION:**

You decide to find out if everyone in your patrol has survived the return to 2020 intact.

Find out the following from the patrol member who is next up from you in age (except the oldest scout in your patrol, who will find out information on the youngest scout) via telephone call or PRIVATE message. Post your findings on the patrol group (the person you are finding out information about cannot post their own information on the group).

Thus if A is 11, B is 13, C is 14 and D is 17, A will find out about B, B about C, C about D and D about A. A can only post information about B, he cannot post information publically about himself or herself. A needs to find out the information from B PRIVATELY and then post it on the group.

Find out:

* Which school they go to;
* If they have a middle name and, if so, what it is;
* Their favourite book or story;
* Their favourite celebrity;
* Their least favourite food.

If you are not sure who you should be interviewing, ask your PL. Generally the PL will interview the youngest scout in the patrol, unless there is a scout in the patrol who is older than the PL.

Remember to be a friend, find out how they are doing too!



**GAME:**

You know there is a lot of work to do, but you really could do with a break after all your travels. One of your friends from the South Berkshire Explorer (senior scout) unit in England has invited your patrol to visit their hall and take part in a virtual escape room.

Visit the escape room at:

<https://docs.google.com/forms/d/e/1FAIpQLSdFLHw9zTCyOAP5AbgQlJwC9b4_k_F3qx1bltOaF5vOjxV48w/viewform> OR you can google “South Berkshire scouts escape room”. Complete the escape challenge and post a picture of the final page on your patrol group as proof that you completed the challenge!

**RAFT SKILLS**

You are almost ready to build your raft. Unlike Kontiki rafts though, this raft is going to have to survive an ocean-going voyage for a considerable amount of time. Best check that you know what you are doing before you start.

These activities focus on the pioneering side of scout skills. There are many sites that can help you learn the knots, I find <https://www.animatedknots.com/complete-knot-list> to be quite helpful.

**If you have not yet finished the “Skills” Theme from the Traveller Badge** learn the six basic knots and the square, shear and figure-of-eight lashings and post photos of each on your group, together with a brief explanation on what each knot or lashing is used for. Your photos should be close-ups that enable your PL to see that you have tied the knots and lashings correctly. Improvise, you can use broomsticks and chair legs for staves, a dressing-gown belt for a rope or you could use pencils and strings and do your knots and lashings in miniature. Make sure you learn how to tie the knots properly, these are skills you will use for the rest of your scouting career. You should be able to tie the knots without the use of any books to know that you have properly mastered the skill.

**This covers items 1i and 2i of the “Skills” Theme of the Traveller Badge. Visit pages 218 to 223 of “My Scout Journey” for information on how to tie these items.**

**If you have completed the “Skills” Theme from the Traveller Badge but have not finished the “Skills” Theme from your Discover Badge**, learn and tie the following knots and lashings, posting pictures of each completed knot and lashing on your group so your PL or scouter can mark them. With each picture briefly set out what each knot or lashing is used for. The pictures should be close-up to enable your PL or scouter to mark the item. If you are struggling with equipment, see the tips on substitutes in the paragraph above. Tie the following:

**This covers part of item 2i of the “Skills” Theme of the Discoverer Badge. Together with your Traveller knots and lashings, by learning these knots and lashings you should be able to complete items 2, 3 and 4 of the Pioneering Scoutcraft Badge, one of the badges you can complete for this item. This is simply preparation for testing. Visit** <https://scoutwiki.scouts.org.za/index.php?title=Pioneering_Scoutcraft_Badge> for the full requirements of the badge.

* Figure-of-eight knot
* Fisherman’s knot
* Timber hitch
* Bowline-on-a-bight
* Manharness hitch
* Rolling hitch
* Running bowline
* Taut-line hitch
* Marlinspike hitch
* Blood knot
* Fisherman’s surgeon knot
* Diagonal lashing
* Round lashing

**This covers part of item 2i of the “Skills” Theme of the First Class Badge if you hold the Pioneering Scoutcraft Badge. By learning these knots and lashings you should be able to complete item 3 of the Pioneer Interest Badge, one of the badges you can complete for this item. This is simply preparation for testing. Visit** <https://scoutwiki.scouts.org.za/index.php?title=Pioneer_Scout_Interest_Badge> for the full requirements of the badge.

**If you have completed the “Skills” Theme from the Discover Badge** learn and tie the following knots and lashings, posting pictures of each completed knot and lashing on your group so your PL or scouter can mark them. With each picture briefly set out what each knot or lashing is used for. The pictures should be close-up to enable your PL or scouter to mark the item. If you are struggling with equipment, see the tips on substitutes in the paragraph above. Tie the following:

* Guyline hitch
* Blackwall hitch
* Barrel hitch
* Highwayman’s hitch
* Scaffold hitch
* Constrictor knot
* Hunter’s bend
* Double sheetbend
* Fireman’s chair knot
* Catspaw (don’t forget to do it in a bowline!)
* Carrick bend
* Japanese Square Lashing (Mk 1 and Mk 2)
* Filipino Diagonal Lashing (also spelt Philipino)

**If you have completed the Pioneer Interest Badge** pick five of the knots and lashings that you think your patrol may struggle with and put together a short video on how to do the knots and lashings. Don’t forget to explain the use of the knot or lashing in question.

**CALLING HOME:**

**This covers part of Item 1ii of the Leadership Theme from your First Class Badge. You need to maintain the blog for a term to pass this item.**

You can call your family now that you are back in 2020, but your family still wants to see what you are doing in Indonesia.

**If you have completed your “Leadership” Theme from your Discoverer** upload the latest photos etc onto your patrol blog. If your blog is not up and running yet, get it going! If you can’t do a blog, set up an Instagram page or something similar **If nobody needs to complete this item the PL should set up the blog.**

**If you are not running the blog** update your Personal Log. Maybe add some of the photos of what you are doing.

**This covers part of Item 1i of the Personal Development Theme from the Traveller Badge. You need at least five entries to pass the item.**

**ANNOUNCEMENTS**

This Distance Scouting Programme is an experiment. We would appreciate constructive feedback on the programme. Please send this to [andrew.campbell@scouts.org.za](mailto:andrew.campbell@scouts.org.za).

**TROOP DISMISSED!**